Exploring Traditional Games with a Literature Review: How Do They Impact Children's Motor Skills?

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Exploring Traditional Games with a Literature Review: How Do They Impact Children's Motor Skills?

Baharuddin Hasan¹, Muhamad Husein^{2*}, Syahrizal islam³

Department of Sports Coaching Education, Universitas Cenderawasin, Indonesia

Department of Physical Education, Health and Recreation, Universitas Negeri Yegyakarta.

Indonesia

Department of Physical Education, Health and Recreation, Universitas Negeri Yegyakarta.

Indonesia

Corresponding Author: Muhamad, Husein, e-mail: muhamadhusein.2023@student.uny.ac.id

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Abstract 2

Study purpose. This study examines the impact of traditional games on children's motor development, as well as to identify the educational values contained therein.

Materials and methods. This study uses PRISMA guidelines and uses the PICO method data collection technique. By searching and collecting relevant articles using Google Scholar, PubMed, and Scopus Obtained with the help of the 'Publish or Perish' application.

Results. The results showed that traditional games, such as hadangan, clogs and egrang batck, significantly improved children's gross and fine motor skills. In addition, games such as gobak sodor and jump rope proved effective in improving coordination and cooperation skills. The study also found that physical activity in traditional games supports children's cognitive and social development, such as communication skills, co-operation and creativity.

Conclusion. In conclusion, traditional games have significant benefits for children's gross motor, social and cognitive development. Research shows that games such as hadangan clogs, egrang batck, gabak sodor, and jump rope not only improve physical skills and coordination, but also cooperation and communication skills among children. In addition, traditional games contribute to the development of children's creativity and critical thinking.

Keywords: Traditional Games, Gross Motor, Fine Motor, Children.

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Introduction

Traditional games are an integral part of a community's culture and heritage (Dinar Ayu Mirunggan Sari & Dwi 27 rniawan, 2024; Munir et al., 2024). In many parts of the world, these games are often an important tool in children's social, emotional and physical development (de Almeida et al., 2024). In Indonesia, traditional games such as congklak, kasti, and gasing have long been a part of children's daily lives, although many of these games have been displaced by the development of technology and digital media (Pawartani, Suyono, Rufiana, Kusumaningrum, & Dewi, 2024). However, the interest in understanding how traditional games impact children's motor development remains relevant and important.

Traditional games are not just recreational activities, but also have significant educational and developmental value (Morejón Calixto, Mayanza Paucar, Barcia Maridueña, & Vásquez Alvarado, 2024). Studies show that physical play strengthens gross and fine motor skills, improves coordination, and supports cognitive and social development (Eka Wahyudhi et al., 2023; Faizah, Sumaryanti, Sulistiyono, & Alim, 2024; Martins da Silva, Felix Oliveira, Paulo Pereira, Pereira da Silva, & Do Socorro Almeida Angelo Segunda, 2024). By revisiting and understanding the impact of traditional games on children's motor development, it is hoped that it can provide valuable insights to design more effective activities to support children's growth in the modern era.

Traditional games often involve active physical activities, such as running, jumping and throwing, which directly affect gross motor development (Afifah Maulidiyyah & Purwoko, 2023; Cheong & Hussain, 2024). Meanwhile, activities that require manipulative stalls, such as arranging or processing small objects, contribute to fine motor development (Ade Sarah Huzaifah & R. A. Fattah Adriansyah, 2024; Cheong & Hussain, 2024). These two aspects are very important in the formation of basic skills needed in children's daily lives.

Traditional games such as jump rope or kasti often involve movements that support large muscle development and overall body coordination (Farahani & Mirsafi, 2024). In contrast, games that no no notice manipulation of small objects or activities that require precision, such as congklak, contribute to the development of fine motor skills (Farahani & Mirsafi, 2024).

Researching the impact of traditional games on children's motor development is particularly relevant given the rapid changes in lifestyle and technology. Many children today are less engaged in traditional physical activities, which can affect their health and motor development (Moon et al., 2024). By gaining a deeper understanding of how traditional games affect children's motor skills, we can design better and more targeted interventions to support children's deselopment.

In addition, the results of this study may provide useful information for educators, parents and policy makers in designing educational programmes and activities that incorporate elanents of traditional games. It also has the potential to inspire efforts to preserve and promote traditional games as an important part of children's learning and development.

Materials and Methods

Search Strategy

Using the "Publish or Perish" tool, the author searches Google Scholar, PubMed, and Scopus for publications as part of the data collecting procedure. Next, the author gathers journal papers published within the last five years 2019 to 2024, the author uses the PICO method in article research to find new findings. (Koretz, 2024).

The article search strategy in this study included a variety of keyword such as ('Traditional Games', 'Gross Motor', 'Fine Motor', 'Children'). The search in this study followed the guidelines outlined in the Preferred Reporting Items for Systematic Reviews and Meta-Analyses (PRISMA) (Page et al., 2021). PRISMA is a reporting method that aims to avoid fundamental errors in systematic reviews and meta-analysis reports (Carlo Torres et al., 2024).

Study participants

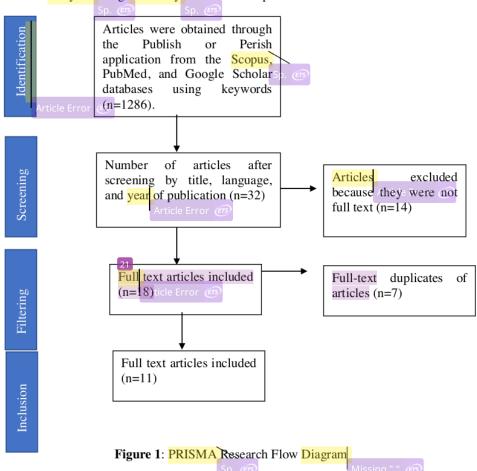
After gathering the necessary articles, the author can extract the data. In order to make the data more particular, the author employs references in this approach with inclusion and exclusion criteria. If the author discovers articles that are inappropriate, the data will be extracted (Puljak et al., 2020) The explanation of the exclusionary approach will be canceled

based on these criteria: (a) Books and research reports (dissertations, theses, and theses); (b) Within the last five years <2019; (c) No traditional games; (d) conventional games are not discussed; (e) gross and fine motor skills are not discussed; (f) children are not discussed; and (g) DOI is not present. Additionally, the following inclusion criteria are applied: (a) research publications published within the recent five years (2019–2024); (b). Traditional games; (c) talking about fine and gross motor abilities; (d) speaking Indonesian; (f) talking about kids; and (g) having a DOI.

Procedure

The Google Scholar, PubMed, and Scopus databases are chosen for the search using the Publish or Perish tool. The author discovered 1286 articles in total, including 995 from Google Scholar, 208 from PubMed, and 86 from Scopus. Additionally, a number of filtering procedures based on inclusion and exclusion criteria will be used to process and analyze the articles the author found.

After fulfilling the criteria, only 11 articles were available. Most of the articles were not used because they did not discuss traditional games. All articles were extracted from their sources and analysed using Mendeley to eliminate duplication.



The database used in the search for this study was Google Scholar, a website that offers access to scientific and health databases. The strategy in searching for articles in this study included a variety of kalwords such as ('Traditional Games', 'Gross Motor', 'Fine Motor', 'Child'). The search in this study followed the guidelines outlined in the Preferred Reporting Items for Systematic Reviews and Meta-Analyses (PRISMA) (25ge et al., 2021). PRISMA is a reporting method that aims to avoid fundamental errors in systematic reviews and meta-analysis reports (Carlo Torres et al., 2024).

The data collection technique in this study uses the Publish or Perish application from the Scopus, PubMed and Google Scholar databases by focusing on articles relevant to this research. The data used is secondary data because researchers do not go into the field. The procedure for finding relevant articles using the Publishor Perish application.

The purpose of this research is to see the impact of traditional games on children's motoric development.

Results

The study's findings ought to be methodically organised in a table, revealing that a thorough evaluation of the literature identified 11 articles that met the established research

Author and	Research	Research Objective	Research Results	
Year	Methods and	Research Objective	Research Results	
Icai	Types			
(Adi, Pramita,		This study aims to	According to the study's findings,	
&	designs with a	describe the impact	children ages 6 to 12 benefit from	
Vitalistyawati,	particalar focus on	of traditional engklek	playing Mconventional cricket	
2022)	one-group pre-	game on static and	games in terms of both static and	
2022)	post-test designs	dynamic balance in	dynamic balance. This implies	
	post test designs		that in order to enhance children's	
		years in Padang	motor skills and general physical	
			development, traditional games	
		Buleleng, Bali.	must to be promoted.	
(Adi et al.,	This research used	This research aims to	The results showed that of the	
2022)	descriptive	identify traditional	thirty-two traditional games	
	qualitative	games that can be	identified in North Lombok	
	approach. he type	played by young	Regency, based on the stages of	
	of research	children to enhance	play and the rules of play there	(ETS)
	conducted was	their development in	are twenty-two traditional games	
	survey research.	North Lombok	that can be played by early	
		districtArticle Error 🙉	childhood, and can improve early	
			childhood development.	
			These games are belajur or jurjur,	
			rempak or pasit, gade or sp. (ETS
			pegadean, first or kendeker, sit or	
			seboq peta icung-icung pangi or	
			ugem-ugem, singklak, bekel,	
			gogorinsing, tolang bagelo, derek, so. (ETS)
			domikado, sut jalan, geplek, fort rop	
			or bakar, lengkak, terompah, bale-	
			balean, rubber, manuk-manukan,	
	l mu		play stone, and selae.	ETS)
(Bariyah,	The research	This study aims to	There was a significant increase	

Ashari, & Yuliawan, 2022) (Aliriad, Adi, Manullang, Endrawan, & Satria, 2024)	method uses the sampling method. This study used the One Group Pretest-Posttest Design. Sp. The research was conducted using the experimental method	of traditional Jambi community games on	in physical fitness among fifth grade students after participating in traditional games from the Jambi community, with a calculated t-value of 9.099 compared to a critical t-value of 1.833, indicating a meaningful increase in physical fitness levels. According to the enthusiasm to learn sphysical education is significantly increased by the traditional game technique. Additionally, the conventional game strategy improves student learning outcomes. Students can improve their motor skills, coordination, strength, speed, and spatial intelligence as well as their cognitive abilities, including strategy, scenario analysis, and
(Safitri, 2023)	This research uses a qualitative approach through a case study. Article Error	This stud aims to analyse how the traditional game of jump rope can develop cooperation skills i7 young children, amidst the prevalence of modern games that focus on individualism.	spatial intelligence, by playing these classic games. This research shows to multifaceted benefits of traditional jump rope games in children's holistic development, especially in improving their motor skills, social interaction and co-operative abilities.
(Firmansyah, H, Fauzia, J, & Dwi, 2023)	The approach selected is Classroom Action Resear (32 (PTK), which consists of four steps: preparation, action (implementation), observation (observation), and reflection.	This study sought to ascertain how well	The study on the effects of traditional clog games on kids' gross motor development proceeded as planned. From the start to the finish, the activities ran smoothly, the kids and teachers were really excited and involved in the game, and it proved the kids' social and gross motor skills. Before and after the game, there are some there big alterations.
(Puspita et al., 2019) Sp. @	This research is quantitative descriptive	This study sought to ascertain how traditional games affected children's physical Possessive (F) 402	The results showed a significant increase in physical activity for soordination, even though strength, endurance, and balance were not as significant and agility

		activity levels	actually decreased. We can draw
		between the ages of 10 and 12.	the conclusion that children can improve their coordination by
(Bernhardin,	There is only one	The numero of this	playing the egrang game. The findings demonstrated that
Ferrari, Ward,	There is only one group pretest and	The purpose of this study is to ascertain	children's gross motor skills were
& Alsyapari,	posttest in this	how using traditional	significantly improved 333y
2023)	experimental	games in PJOK	traditional hadangan games (Sig.
2023)	study.	instruction affects	0.000). It is clear that traditional
		elementary school	sports have a lot of promise to
		students' gross motor	help kids develop their gross
		gtills.	motor skills.
(Wakih &	Classroom Action	The aim of this study	According to the findings, using
Chandra,	Research (PTK) is	was to describe how	traditional games like Gobag
2023)	the research	the use of traditional	Sodor kelped children's gross sp.
	methodology used	gobag sodor games	motor s development in several
	here. Methods for	improved the gross	areas, particularly in balanced and
	gathering data	motor abilities of	agile movements. The increase in
	through testing,	children in class III	students' gross motor abilities
	documenting, and	SDN 2 Tuguraja's	with an average of 70.67 learning
	observation	PJOK learning.	completeness in the pre-cycle
			reached 42.30%, after taking
			action in cycle I students' gross motor abilities with an average of
			78.36 reached a percentage of
			53.85%, then in cycle II actions
			with an average of 86.53 the
			completeness of students' gross
			motor abilities reached a
			percentage of 84.62%. The
			research was stopped in cycle II
			because it had reached the
			predetermined success criteria of
			80%.
(Putri,	A pre-experiment	The purpose of this	Significant differences were
Reswita, &		study is to ascertain	found between the results before
Andespa,	design that was	how traditional	and after the therapy was
2021)	employed. Design	terompah panjang	administered. Based on the
	of a Single Group		study's findings, it can be said that
	Pretest and	gross motor skills of	traditional long terompah games
	Posttest Sp. (FS)	kids between the ages	have an impact on kids's gross motor abilities following therapy.
(Pahlawan,	The research	The purpose of this	The following conclusions can be
Tambusai,	method used is	study was to	drawn from the research and data
Silanindah,	quantitative with a	determine the effect	alguis results mentioned above:
Muslihin, &	quasi-	of traditional egrang	There is an effect of traditional
1 anturi,	experimental	batok games fo 26 he	egrang batok games on the
2022)	approach.	development of gross	physical development of gross
	••	motor skills in early	motor skills of children aged 3-4
		childhood.	years in Bkober Saluyu Class
			Sp. 📧 Sp. 📧
		403	

	15
	Sukakerta Village. The average
	value of the experimental classes
	superior to the control class. The
	experimental class has an average
	of 62.563 while the control class
	is 28.174. This study uses
	traditional egrang coconut shell
	games to help kids develop their
	gross motor skills. Using this
	traditional Egrang Batok game
	can help kindergarteners learn by
	strengthening their huge muscles.

Discussion

The resulso showed traditional games to support motor development in children. The research shows that traditional games have an impact on children's development, a long others: clog obstacle games, and egrang batok can improve gross motoric (Bernhardin et al., 2023; Firmansyah et al., 2023; Pahlawan et al., 2022), The game of gobak sodor has an impact on gross motor development (Wakih & Chandra, 2023) and can improve children's coordination (Education, 2019) and jump rope games have a positive impact on children's cooperation skills and can also help children develop strategy, spatial intelligence, and 29 alytical skills (Safitri, 2023). Based on this research, it is clear that traditional games have an important role in supporting children's holistic development (Farahani & Mirsafi, 2024; Lorenza & Prasetiya, 2024). Therefore, it is important to encourage the use of traditional games in children's education, both at home and at school. This will not only help children develop motor and physical skills, but also help them develop cognitive and social-emotional abilities.

Based on the results of the review, various studies have shown that traditional can provide significant benefits for children's gross motor development (Bernhardin et al., 2023; Firmansyah et al., 2023; Munir et al., 2024), examples of games such as obstacle clogs and egrang batok have been shown to improve children's physical skills (Aneka & Rahmatika, 2019; Pahlawan et al., 2022). In addition, games such as gobak sodor and jump rope have also been shown to improve children's coordination and co-operation skills (Faridah, Permana, Hamzah, & Said, 2024; Safitri, 2023). Research (Chowdhury, 2023) confirmed that fun physical activities are not only beneficial for physical health, but also for the development of social skills.

Traditional games support children's holistic development, which includes physical, social, and cognitive aspects (Farahani & Mirsafi, 2024). By engaging children in games that require social interaction, they can learn to co-operate, communicate and build relationships with peers (Farahani & Mirsafi, 2024). In addition, traditional games can also help children develop creativity and critical thinking skills (Aisyah, Tatminingsih, Chandrawati, & Novita, 2024). (Safitri, 2023) highlighting how jump rope games can improve children's co-operation and thinking strategies, makes this activity important in their learning process.

In addition to providing benefits for child development, research on traditional games also has a positive impact on cultural preservation (Calixto, Paucar, Maridueña, & Alvarado, 2024). By encouraging children to participate in games that represent local cultural heritage, it can instil a sense of pride and love for one's own culture. Of course, it is important to ensure that existing values and traditions are not alienated in a modern era that is increasingly saturated with technology and digital games.

Conclusions

A study of the literature examizing traditional games and their effects on kids' motor abilities leads to the conclusion that traditional games are very beneficial for kids' social, cognitive, and gross motor development. Research shows that games such as hadangan clogs, egrang batok, gabak sodor, and jump rope not only improve physical skills and coordination, also co-operation and communication skills among children. In addition, traditional games contribute to the development of children's creativity and critical thinking. Lastly, participation in these games is also important for cultural preservation, which helps instil a sense of pride in local cultural heritage amidst technological advancements and digital games.

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Conflict of interest

By signing this, the writers attest that they have no personal stake in the topic at hand.

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Information about the authors:

Baharuddin Hasan.,: hasanbaharuddin03@gmail.com, https://orcid.org/0009-0003-9710-4681, Department of Sports Coaching Education, Universitas Cenderawasih. Indonesia

Muhamad Husein.,: muhamadhusein.2023@student.uny.ac.id, https://orcid.org/0009-0001-2202-2417. Department of Physical Education, Health and Pagaretian, Universitas Nagari

8393-3417, Department of Physical Education, Health and Recreation, Universitas Negeri Yogyakarta. Indonesia

Syahrizal Islam.; syahrizal_islam027@students.unnes.ac.id, https://orcid.org/0009-0000-1868-3215, Department of Physical Education, Health and Recreation, Universitas Negeri Semarang. Indonesia

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